### (430) Video Production Team

#### **Description**

Create a three to five (3:00-5:00) minute video production, based upon the assigned topic.

#### **Eligibility**

Any student member may enter this team event. A team will consist of 2-4 members. Contestants participating in national level competition must be registered for the event, prior to submission deadline for technical judging. Teams must participate in both parts of the competition in order to be ranked.

#### **Topic**

Create a video promoting the importance of sleep and motivates peers to get more sleep. Learn more at http://sleepeducation.org/healthysleep/sleep-recharges-you-teen-sleep-duration/school.

#### Summary

Do you know all the ways sleep affects you? Getting the recommended 8-10 hours of sleep per night will improve athletic performance, have a positive impact on your mood, improve memory and your ability to learn, and even give you a healthier complexion. The American Academy of Sleep Medicine recommends 8-10 hours of sleep per night for 13-18 year olds. A lot of teens don't get the recommended amount of sleep. Life is meant to be lived and lived at its best. We need you to help us spread the word: Sleep Recharges You!

#### What your video should include:

- 1) The key statistic: The American Academy of Sleep Medicine recommends 8-10 hours of sleep per night for 13-18 year olds.
- 2) At least one way teens benefit from getting the right amount of sleep.

#### What your video should avoid:

1) Negative tone, references to death, injury, etc. Rather than focusing on all the things that could go wrong when you're tired, focus on all the ways life gets better when you're well rested.

Final thought: Be creative! Tell a story or show examples we can all relate to. Sometimes the funniest material is simply content that's hilarious because it's so normal and relatable.

Get more info at sleepeducation.org and NOYS.org.

Teams who do *not* submit an entry that follows this topic will be *disqualified*.

#### **Team must supply**

Visual display technology in the form of, but not limited to, a desktop/laptop/tablet with internal or external speakers, projector, TV or DVD player

Video projector (optional)

Props (optional)

Carry-in and set-up of equipment must be done solely by the team and must take place within the time allotted No Internet access will be provided on-site at NLC; however, teams may provide their own access to be used only for their presentation to the judges

Team must bring all supporting devices (e.g., extension cords, power supply, etc.)

Business Professionals of America assumes no responsibility for hardware/software provided by the team. No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area. No previous Business Professionals of America tests and/or sample tests or facsimiles thereof (handwritten, photocopied, or keyed) may be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.

Business Professionals of America Workplace Skills Assessment Program Material contained in this publication may be reproduced for member and/or event use only. Page | 170

September 15, 2017

#### **Competencies**

- Apply knowledge of software, equipment, and skills related to video production
- Utilize video editing applications
- Develop a story line using a storyboard and outline
- Demonstrate scripting techniques to present a clear overall message
- Apply basic camera techniques, including various camera shots
- Demonstrate knowledge of lighting techniques
- Perform nonlinear editing techniques utilizing various editing tools
- Demonstrate knowledge of transitions and audio editing techniques
- Demonstrate proper use in placement of titles and visual effects
- Demonstrate teamwork skills needed to function in a video editing environment

#### **Specifications:**

- This is a pre-submitted event. See instructions for submissions.
- The team will develop a video using various software applications related to video production.
- The final project components, including, but *not* limited to, storyboard (8.5" x 11"), script, and video should be compressed in Zip format and uploaded to a video/file sharing site (Dropbox, etc.)
- For completed projects uploaded to a video/file sharing site (Vimeo, YouTube, or Dropbox, etc.), it is recommended to set the access level of your project to one of BPA's recommended settings. See page 15 for settings recommendations.
- Submit the <u>Team Entry Form</u> including the URL to the project and <u>Release Form</u>(s) in a combined PDF file to: <a href="http://www.bpa.org/submit">http://www.bpa.org/submit</a> no later than 11:59 p.m. Eastern Time on April 1, 2018.
- Note: Member ID will be required for all submissions.
- Contestants will receive an automated response confirmation at the time of submission.
- Individual confirmation of receipt *cannot* be provided by the National Center.
- Note: Member ID will be required for all submissions.
- No fax or mailed copies will be accepted.
- No exceptions can be made for missed deadlines due to incorrect submission or technical difficulties.
- Multiple submissions will *not* be accepted.
- Materials from non-registered contestants and/or those missing contestant number *cannot* be accepted.
- No changes can be made to the project after the date of submission.
- One (1) copy of a well-developed storyboard, script, the <u>Team Entry Form</u>, including signatures, and <u>Release Form</u>(s) must be submitted at the time of the presentation at NLC at both the Preliminary and Final Competition.
- The contestant may utilize audio, text, video, graphics, and animation.
- Use of transitions and continuity must exist in the production.
- The team is responsible for securing a <u>Release Form</u> from any person whose image is used in the production.
- The length of the presentation will be no more than ten (10) minutes, followed by no more than five (5) minutes of judges' questions.
- No presentation will be performed at the National Level Finals Competition. The video will be judged on technical merit only.
- All text/graphics materials must follow the organization's <u>Graphic Standards</u> and make proper use of the logo and/or organization's name. (Refer to the <u>Graphic Standards</u> in the <u>Style & Reference</u> <u>Manual.</u>)
- It is the policy of Business Professionals of America to comply with state and federal copyright law. Federal law pertaining to copyright, as contained within the United States Code, is available at

http://www.copyright.gov/title17/circ92.pdf. The <u>Style & Reference Manual</u> contains guidelines for Copyright and Fair Use. Participant(s) will be *disqualified* for violations of the guidelines.

- National Business Professionals of America grants permission for the use of the copyrighted logo and tagline.
- All materials, other than the required submission materials may *not* be left with judges.

#### Method of evaluation

Technical Scoring Rubric Presentation Scoring Rubric

#### Length of event

No more than three (3) minutes for set-up/wrap-up No more than ten (10) minutes for the presentation No more than five (5) minutes for judges' questions Finals may be included at regional, state and national levels

#### **Length of Final event (National only)**

No more than three (3) hours to plan, produce, and export production

#### **Details for Final event (National only)**

- The teams will be have <u>no more than</u> three (3) hours to plan the storyline and complete all production phases including, exporting of video.
- The teams will go out and film their production on site.
- During this time, students may communicate with members of their team via telephone, but may *not* communicate with others concerning the production of their video. This includes communicating with their advisor. Teams will be *disqualified* for violating this rule.
- After filming is complete, teams will return to the contest room to edit and complete all production and post-production elements in their video.
- The video must be one-minute in length, rendered and exported into a MOV, MP4, AVI, or MPG format and submitted using the flash drive provided. If *not* in the appropriate format, it may *not* be judged.
- Scoring from the preliminary round will *not* be included in the finals scoring. The finals will use a separate rubric.
- All materials, other than the required submission materials may *not* be left with judges.

#### Entries

Each state is allowed two (2) entries

Teams in all judged events who wish to receive judges' comments must submit a self-addressed, stamped envelope to the event judges before judging takes place.

Materials submitted for technical judging *cannot* be returned and will *not* be available at NLC.

This event is sponsored by:



## (430) Video Production Team

Judge Number	Team Number
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# **Technical Scoring Rubric**

Team Violated the Copyright	☐ Yes			□ No			
and/or Fair Use Guidelines	(Disqualification)						
If yes, please stop scoring and provide	de a brief	reason for	the	disqualifica	tion below:		
Toom followed tonic	□ No					□ No	
Team followed topic	l	□ Yes			(	Disqualification)	
							Points
Items to Evaluate							Awarded
Required Elements							
Included more than one camera angle	<del>)</del>			□ Y   □		10	
Included at least one interview				$\square Y   \square$	] N	10	
Included one voice over	Included one voice over			□ Y   □	] N	10	
Included ending credits				□ Y   □	] N	10	
		Total Req	uire	d Elements	(40 points	maximum)	
		Below	7				<b>Points</b>
Items to Evaluate		Averag	ge	Average	Good	Excellent	Awarded
Content							
Team submitted the correct information							
• <u>Team Entry Form</u> (must be key							
submission) AND Release Form		t be keved b	aut de	saa mat barra t	o ho	177	
signed for pre-submission) in o				bes not have t	O DC	10	
		ned PDF file	e		o bc	10	
All points or none	are awar	ned PDF file Ided by the	e		0 00	-	
• Originality of content (at least 50% or	are awar	ned PDF file	e		11–15	16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)	e are awar f video	ned PDF file Ided by the	e	nical judge.		-	
• Originality of content (at least 50% or	e are awar f video nclude,	ned PDF file Ided by the	e	nical judge.		-	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in	e are awar f video nclude,	ned PDF file aded by the 1–5	e	6–10	11–15	16-20	
<ul> <li>All points or none</li> <li>Originality of content (at least 50% or must be footage created by the team)</li> <li>Developed and portrayed theme (to in but not limited to: a logo, taglines, an</li> </ul>	e are awar f video nclude,	ned PDF file aded by the 1–5	e	6–10	11–15	16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)	e are awar f video nclude,	ned PDF file ded by the 1–5	e techi	6–10 6–10 6–10 6–10	11–15 11–15 11–15 11–15	16-20 16-20 16-20 16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos	e are awar f video nclude,	1-5 1-5	e techi	6–10 6–10 6–10 6–10	11–15 11–15 11–15 11–15	16-20 16-20 16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)     Effectiveness of production	e are awar f video nclude,	1-5 1-5	e techi	6–10 6–10 6–10 6–10	11–15 11–15 11–15 11–15	16-20 16-20 16-20 16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos	e are awar f video nclude,	1-5 1-5 1-5 1-5	e techi	6–10 6–10 6–10 6–10 <b>tal Content</b>	11–15 11–15 11–15 (90 points)	16-20 16-20 16-20 16-20 <b>maximum</b> )	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos  Quality	e are awar f video nclude,	1-5 1-5 1-5	e techi	6-10 6-10 6-10 6-10 tal Content	11–15 11–15 11–15 11–15 (90 points	16-20 16-20 16-20 16-20 <b>maximum)</b>	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to it but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos  Quality     Focus/Steadiness     Lighting     Color	e are awar f video nclude,	1-5 1-5 1-5 1-5 1-5 1-5	e techi	6-10 6-10 6-10 <b>tal Content</b> 6-10 6-10 6-10	11–15 11–15 11–15 (90 points  11–15 11–15 11–15	16-20 16-20 16-20 16-20 maximum) 16-20 16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to in but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos  Quality     Focus/Steadiness     Lighting	e are awar f video nclude,	1-5 1-5 1-5 1-5 1-5	To	6-10 6-10 6-10 <b>tal Content</b> 6-10 6-10 6-10	11–15 11–15 11–15 (90 points  11–15 11–15 11–15 11–15	16-20 16-20 16-20 <b>maximum)</b> 16-20 16-20 16-20	
All points or none     Originality of content (at least 50% or must be footage created by the team)     Developed and portrayed theme (to it but not limited to: a logo, taglines, an usage)     Effectiveness of production     Production free of typos  Quality     Focus/Steadiness     Lighting     Color	e are awar f video nclude,	1-5 1-5 1-5 1-5 1-5 1-5	To	6-10 6-10 6-10 <b>tal Content</b> 6-10 6-10 6-10	11–15 11–15 11–15 (90 points  11–15 11–15 11–15 11–15	16-20 16-20 16-20 16-20 maximum) 16-20 16-20	

### (430) Video Production Team

Judge Number	<b>Team Number</b>

## **Presentation Scoring Rubric**

Items to Evaluate	Below Average	Average	Good	Excellent	Points Awarded
Ability to explain the development and design process	1–5	6–10	11–15	16-20	
Ability to explain the use and the development of innovative technology	1–5	6–10	11–15	16-20	
Ability to explain the use and development of media elements (graphics, special effects, video, audio, etc.)	1–5	6–10	11–15	16-20	
TOTAL PRE					

Props and/or additional items shall not be used as a basis for scoring.

## **Specification Scoring Rubric**

SPECIFICATION POINTS:	Points	
All points or none per item are awarded by the proctor per team, <i>not</i> per judge.		Awarded
Set-up lasted no longer than three (3) minutes – 5 points	10	
Presentation lasted no longer than ten (10) minutes – 5 points	10	
Documentation submitted at time of check-in: keyed and signed <u>Team</u>		
Entry Form (1 copy), Storyboard (1 copy), Script (1 copy), and Release	10	
Form(s) (1 copy) at time of presentation	10	
Must have copies for preliminaries and finals		
All registered team members in attendance for entire event	10	
TOTAL SPECIFICATION POINTS (30 points	maximum)	

#### **TOTAL MAXIMUM POINTS = 300**

### PRESENTATION WILL BE STOPPED AT TEN MINUTES

## (430) Video Production Team – NLC Finals Rubric

Judge Number	Team Number	

# <u>Technical Scoring Rubric – FINAL (Nationals Only)</u>

SPECIFICATION POINTS:		Points		
All points or none per item are awarded by the proctor per team, not per ju	Awarded			
Documentation submitted at time of check-in: keyed and signed <u>Team</u>				
Entry Form (1 copy)	10			
Must have copies for preliminaries and finals				
TOTAL SPECIFICATION POINTS (10 points maximum)				

Items to Evalua	ate				Points Awarded
Required Elements	Select	One	A	Award all or n	
Included more than one camera angle	□ Y	$\square$ N	10		
Video is exactly 1-minute in length	□ Y	$\square$ N	10		
Final Export met timed event deadline	□ Y	$\square$ N	50		
Exported in correct format	□ Y	$\square$ N	20		
Total F	Required E	lements (9	0 points 1	maximum)	
	Below				Points
Items to Evaluate	Averag	Average	Good	Excellent	Awarded
Content					
Originality of content (All video should be shot on-site)	1–5	6–10	11–15	16-20	
Developed storyline	1–5	6–10	11–15	16-20	
Effectiveness of production	1–5	6–10	11–15	16-20	
Developed and portrayed common theme	1–5	6–10	11–15	16-20	
Total Content (80 points maximum)					
Quality					
Videos were in focus/steadiness	1–5	6–10	11–15	16-20	
Lighting quality	1–5	6–10	11–15	16-20	
Color quality	1–5	6–10	11–15	16-20	
Audio quality	1–5	6–10	11–15	16-20	
Total Quality (80 points maximum)					
TOTAL TECHNICAL POINTS (250 points maximum)					

### **TOTAL MAXIMUM POINTS = 260**