# (400) Fundamental Desktop Publishing

### Description

Evaluate knowledge and skills in using desktop publishing software to create a variety of business documents.

## Eligibility

Any student member may enter this event.

### **Contestant may supply**

Contestants may bring a Mac computer, if desired. Those contestants using Mac computers must also bring printer, software, paper, extension cords, power supply (must bring all). Color printing is permitted.

Carry-in and set-up of equipment must be done solely by the contestant and must take place within the time alloted

Published and/or unpublished non-electronic written reference materials

Business Professionals of America assumes no responsibility for hardware/software provided by the contestant. No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area. No previous Business Professionals of America tests and/or sample tests or facsimiles thereof (handwritten, photocopied, or keyed) may be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.

### Competencies

- Demonstrate proficiency in using desktop publishing software to create a variety of business publications
- Apply principles of design and rules for proper layout in developing business publications
- Create and edit documents using desktop publishing applications
- Use principles of design, layout, and typography in presentation of text
- Create multipage and multicolumn documents
- Create a desktop publication that includes graphics in the form of illustrations, clipart, boxes, shading, and lines
- Generate a variety of documents including flyers, bulletins, proposals, business cards, brochures, presentation handouts, etc.

**Please note:** Contestants may use software templates, but creativity points may be reduced. Color printers will be available at NLC.

#### Equipment/supplies provided

Computer, printer, and paper Software as designated for this event Graphics files Flash drive

## Method of evaluation

Application

## Length of event

No more than ten (10) minutes orientation No more than ninety (90) minutes testing time No more than ten (10) minutes wrap-up

## Entries

Each state is allowed five (5) entries